

Computing EYFS – Year 6 Curriculum Long Term Plan:

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	<ul style="list-style-type: none"> • Completes a simple program on electronic devices • Uses ICT hardware to interact with age appropriate computer software 		<ul style="list-style-type: none"> • Can create content such as a video recording, sound, stories, and/or draw a picture on screen 		<ul style="list-style-type: none"> • Develops digital literacy skills by being able to access, understand and interact with a range of technologies • Can use the internet with adult supervision to find and retrieve information of interest to them • Simple programming two step instructions 	
Year A	Computing Systems and Networks	Creating media	Programming A	Data and Information	Creating media	Programming B
Year B	Computing Systems and Networks	Creating media	Programming A	Data and Information	Programming B	Creating media
Year 3	Computing Systems and Networks	Programming A	Data and Information	Programming B	Skills showcase	
Year 4	Computing Systems and Networks	Programming A	Creating media	Programming B	Skills showcase	
Year 5	Computing Systems and Networks	Data and Information	Programming	Creating Media	Skills showcase	
Year 6	Computing Systems and Networks	Data and Information	Programming	Creating Media	Skills showcase	